Sparsification of Constraint Satisfaction Problems with an application to *q*-Coloring

Astrid Pieterse

Based on papers at MFCS 2016 and IPEC 2017 joint work with Bart M. P. Jansen.

February 20, 2018





Find exact algorithms for NP-hard problems

- Exponential time
- Speed-up possible?
- Preprocess the input instance
 - Aim to reduce the size
 - Polynomial time
- Many different NP-hard problems
 - ▶ Logic problems (CNF-SAT, NAE-SAT,...)
 - ► Graph problems (3-COLORING, VERTEX COVER,...)

▶ ...

- Study constraint satisfaction problems
 - All problems above can be written as a CSP instance

- Find exact algorithms for NP-hard problems
 - Exponential time
 - Speed-up possible?
- Preprocess the input instance
 - Aim to reduce the size
 - Polynomial time
- Many different NP-hard problems
 - ▶ Logic problems (CNF-SAT, NAE-SAT,...)
 - ▶ Graph problems (3-COLORING, VERTEX COVER,...)
 - ▶ ...
- Study constraint satisfaction problems
 - All problems above can be written as a CSP instance

- Find exact algorithms for NP-hard problems
 - Exponential time
 - Speed-up possible?
- Preprocess the input instance
 - Aim to reduce the size
 - Polynomial time
- Many different NP-hard problems
 - ▶ Logic problems (CNF-SAT, NAE-SAT,...)
 - ► Graph problems (3-COLORING, VERTEX COVER,...)

▶ ...

- Study constraint satisfaction problems
 - All problems above can be written as a CSP instance

- Find exact algorithms for NP-hard problems
 - Exponential time
 - Speed-up possible?
- Preprocess the input instance
 - Aim to reduce the size
 - Polynomial time
- Many different NP-hard problems
 - ► Logic problems (CNF-SAT, NAE-SAT,...)
 - ► Graph problems (3-COLORING, VERTEX COVER,...)

▶ ...

- Study constraint satisfaction problems
 - All problems above can be written as a CSP instance

Constraint Satisfaction Problems



Constraint language **F**

- Specifies the type of constraints
- Can only use constraints $R(x_1, ..., x_k)$ for $R \in \Gamma$

3-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size 3)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Equivalent to CSP(Γ) for $\Gamma = \{R_0, R_1, R_2, R_3\}$

▶ *R_i* represents clauses with *i* negations

3-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size 3)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Equivalent to CSP(Γ) for $\Gamma = \{R_0, R_1, R_2, R_3\}$

• R_i represents clauses with *i* negations

3-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size 3)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Equivalent to CSP(Γ) for $\Gamma = \{R_0, R_1, R_2, R_3\}$

► *R_i* represents clauses with *i* negations

 R_0 is chosen such that $R_0(x, y, z)$ is equivalent to $(x \lor y \lor z)$

$$\begin{aligned} &R_0 = \{0,1\}^3 \setminus \{(0,0,0)\} \\ &= \{(0,0,1), (0,1,0), (0,1,1), (1,0,0), (1,0,1), (1,1,0), (1,1,1)\} \end{aligned}$$

3-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size 3)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Equivalent to CSP(Γ) for $\Gamma = \{R_0, R_1, R_2, R_3\}$

► *R_i* represents clauses with *i* negations

 R_1 is chosen such that $R_1(x, y, z)$ is equivalent to $(\neg x \lor y \lor z)$

$$\begin{aligned} &R_1 = \{0,1\}^3 \setminus \{(1,0,0)\} \\ &= \{(0,0,0), (0,0,1), (0,1,0), (0,1,1), (1,0,1), (1,1,0), (1,1,1)\} \end{aligned}$$

3-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size 3)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Equivalent to CSP(Γ) for $\Gamma = \{R_0, R_1, R_2, R_3\}$

► *R_i* represents clauses with *i* negations

 R_2 is chosen such that $R_2(x, y, z)$ is equivalent to $(\neg x \lor \neg y \lor z)$

$$\begin{aligned} &R_2 = \{0,1\}^3 \setminus \{(1,1,0)\} \\ &= \{(0,0,0), (0,0,1), (0,1,0), (0,1,1), (1,0,0), (1,0,1), (1,1,1)\} \end{aligned}$$

3-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size 3)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Equivalent to CSP(Γ) for $\Gamma = \{R_0, R_1, R_2, R_3\}$

► *R_i* represents clauses with *i* negations

 R_3 is chosen such that $R_3(x, y, z)$ is equivalent to $(\neg x \lor \neg y \lor \neg z)$

$$\begin{aligned} R_3 &= \{0,1\}^3 \setminus \{(1,1,1)\} \\ &= \{(0,0,0), (0,0,1), (0,1,0), (0,1,1), (1,0,0), (1,0,1), (1,1,0)\} \end{aligned}$$

3-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size 3)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Equivalent to CSP(Γ) for $\Gamma = \{R_0, R_1, R_2, R_3\}$

• R_i represents clauses with *i* negations

$$\begin{split} R_0 &= \{0,1\}^3 \setminus \{(0,0,0)\}\\ R_1 &= \{0,1\}^3 \setminus \{(1,0,0)\}\\ R_2 &= \{0,1\}^3 \setminus \{(1,1,0)\}\\ R_3 &= \{0,1\}^3 \setminus \{(1,1,1)\} \end{split}$$

Constraint satisfaction problems are (often) hard

Preprocess the input

- Reduce the number of constraints
 - Find redundant constraints
- Worst-case bound on the number of remaining constraints
 - As a function of the number of variables
- Maintaining the answer
 - Keeping all satisfying assignments?
 - Not changing satisfiability
- Efficiently!

Constraint satisfaction problems are (often) hard

- Preprocess the input
- Reduce the number of constraints
 - Find redundant constraints
- Worst-case bound on the number of remaining constraints
 - As a function of the number of variables
- Maintaining the answer
 - Keeping all satisfying assignments?
 - Not changing satisfiability
- Efficiently!

Constraint satisfaction problems are (often) hard

- Preprocess the input
- Reduce the number of constraints
 - Find redundant constraints
- Worst-case bound on the number of remaining constraints
 - As a function of the number of variables
- Maintaining the answer
 - Keeping all satisfying assignments?
 - Not changing satisfiability
- Efficiently!

Constraint satisfaction problems are (often) hard

- Preprocess the input
- Reduce the number of constraints
 - Find redundant constraints
- Worst-case bound on the number of remaining constraints
 - As a function of the number of variables
- Maintaining the answer
 - Keeping all satisfying assignments?
 - Not changing satisfiability

► Efficiently!

Constraint satisfaction problems are (often) hard

- Preprocess the input
- Reduce the number of constraints
 - Find redundant constraints
- Worst-case bound on the number of remaining constraints
 - As a function of the number of variables
- Maintaining the answer
 - Keeping all satisfying assignments?
 - Not changing satisfiability
- Efficiently!

An easy sparsification

d-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size d)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Sparsification procedure: Remove duplicate clauses

Size

- ▶ *n* variables (2*n* possible literals), *d* literals per clause
- At most $O((2n)^d)$ different possible clauses
- $O(n^d)$ for d constant

An easy sparsification

d-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size d)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Sparsification procedure: Remove duplicate clauses

Size

- ▶ *n* variables (2*n* possible literals), *d* literals per clause
- At most $O((2n)^d)$ different possible clauses
- $O(n^d)$ for d constant

An easy sparsification

d-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size d)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

Sparsification procedure: Remove duplicate clauses

Size

- ▶ *n* variables (2*n* possible literals), *d* literals per clause
- At most $O((2n)^d)$ different possible clauses
- $O(n^d)$ for d constant

Known results

d-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size d)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

d-NAE-SAT:

$$F = (x, y, z) \land (x, \neg y, \neg w) \land \dots$$

Known results

d-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size d)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

d-NAE-SAT:

$$F = (x, y, z) \land (x, \neg y, \neg w) \land \dots$$

Sparsification

d-CNF-SAT $\begin{vmatrix} O(n^d) \\ d$ -NAE-SAT $\begin{vmatrix} O(n^{d-1}) \end{vmatrix}$ no nontrivial sparsification [Dell,van Melkebeek]

Can prove certain lower bounds

Known results

d-CNF-SAT:

$$F = \underbrace{(x \lor y \lor \neg z)}_{\text{clause (size d)}} \land (x \lor \neg y \lor \neg w) \land \dots$$

d-NAE-SAT:

$$F = (x, y, z) \land (x, \neg y, \neg w) \land \dots$$

Sparsification

 $\begin{array}{l} d\text{-CNF-SAT} & O(n^d) & \text{no nontrivial sparsification [Dell,van Melkebeek]} \\ d\text{-NAE-SAT} & O(n^{d-1}) \end{array}$

Can prove certain lower bounds

Lower bounds

Prove that no "better" sparsification exists?

- Needs assumptions, like $P \neq NP$
 - Stronger assumption: NP $\not\subseteq$ coNP/poly

Under these assumptions, we can prove bounds of the type

There is no $O(n^{d-\varepsilon})$ size sparsification for d-CNF-SAT, for any $\varepsilon > 0$

Lower bounds

Prove that no "better" sparsification exists?

- Needs assumptions, like $P \neq NP$
 - Stronger assumption: NP $\not\subseteq$ coNP/poly

Under these assumptions, we can prove bounds of the type

There is no $O(n^{d-\varepsilon})$ size sparsification for d-CNF-SAT, for any $\varepsilon > 0$

Lower bounds

Prove that no "better" sparsification exists?

- Needs assumptions, like $P \neq NP$
 - Stronger assumption: NP $\not\subseteq$ coNP/poly

Under these assumptions, we can prove bounds of the type

There is no $O(n^{d-\varepsilon})$ size sparsification for d-CNF-SAT, for any $\varepsilon > 0$

Dichotomy theorem for CSPs

Schaefer's dichotomy theorem Depending on properties of the relations in Γ , CSP(Γ) is

Polynomial-time solvable

2-SAT	HORN-SAT
DUAL-HORN-SAT	XOR-SAT

. . .

or

. . .

NP-hard

3-cnf-sat 3-nae-sat Exact-sat ...

Sparsification for CSPs: Goal

Find a classification for sparsifiability

Optimal sparsification bound: O(n) constraints EXACT-SAT (upcoming), ...?

Optimal sparsification bound: $O(n^2)$ constraints ...?

Optimal sparsification bound: $O(n^d)$ constraints d-CNF-SAT, (d + 1)-NAE-SAT, ...?

Exact satisfiability

Exact SAT

Input A formula in the following form, consisting of clauses, each consisting of a number of literals.

$$\underbrace{(\neg x, \neg y)}_{\text{clause}} \land (\neg y, z) \land (x, z)$$

Question Does there exists a boolean assignment, such that each clause contains exactly one true literal?

$$\begin{array}{cccc} (\neg x, \neg y) \land & (1 - x) + (1 - y) = 1 & x + y = 1 \\ (\neg y, z) \land & \Leftrightarrow & (1 - y) + z & = 1 & \Leftrightarrow & \frac{z - y = 0}{x + z = 1} + \\ \text{is satisfied} \end{array}$$
Sparsification for Exact SAT: Example

Example Let 0 := false, 1 := true $(\neg x, \neg y) \land (\neg y, z) \land (x, z)$ Satisfied by x = 1, y = 0, z = 0

$$\begin{array}{cccc} (\neg x, \neg y) \land & (1 - x) + (1 - y) = 1 & x + y = 1 \\ (\neg y, z) \land & \Leftrightarrow & (1 - y) + z & = 1 & \Leftrightarrow & \frac{z - y = 0}{x + z = 1} + \\ (x, z) & x + z & = 1 & x + z = 1 \end{array}$$

(x, z) is always satisfied when the other clauses are
It is redundant

Can we do this in general?

Can we do this in general?

$$\begin{array}{cccc} x+y=1 & & x+y-1=0 \\ z-y=0 & \Leftrightarrow & z-y=0 & \Leftrightarrow \\ x+z=1 & & x+z-1=0 \end{array} \Leftrightarrow \begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & 1 & -1 \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

Can we do this in general?

$$\begin{array}{cccc} x+y=1 & & x+y-1=0 \\ z-y=0 & \Leftrightarrow & z-y=0 & \Leftrightarrow \\ x+z=1 & & x+z-1=0 \end{array} \Leftrightarrow \begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & 1 & -1 \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

Find redundant constraints by looking at the matrix

$$\begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & 1 & -1 \end{pmatrix}$$

Can we do this in general?

$$\begin{array}{cccc} x+y=1 & & x+y-1=0 \\ z-y=0 & \Leftrightarrow & z-y=0 \\ x+z=1 & & x+z-1=0 \end{array} \Leftrightarrow \begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & 1 & -1 \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

Find redundant constraints by looking at the matrix

$$\begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & 1 & -1 \end{pmatrix}$$

Find a basis of the row space

$$\begin{pmatrix} 1 & 1 & 0 & -1 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & 1 & -1 \end{pmatrix}$$

- Write down linear equation for each constraint
- ▶ Problem asks to find 0/1-solution to linear system
- Compute basis of the row space of the matrix
- Keep constraints corresponding to rows in the basis
 Remove others

$$x+y-1 = 0$$
$$z-y = 0$$
$$x+z-1 = 0$$

- Write down linear equation for each constraint
- ▶ Problem asks to find 0/1-solution to linear system
- Compute basis of the row space of the matrix
- Keep constraints corresponding to rows in the basis
 Remove others

$$\begin{pmatrix} 1 & 1 & 0 & \dots & -1 \\ 0 & -1 & 1 & \dots & 0 \\ 1 & 0 & 1 & \dots & -1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \\ \vdots \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

- Write down linear equation for each constraint
- ▶ Problem asks to find 0/1-solution to linear system
- Compute basis of the row space of the matrix
- Keep constraints corresponding to rows in the basis
 Remove others

$$\begin{pmatrix} 1 & 1 & 0 & \dots & -1 \\ 0 & -1 & 1 & \dots & 0 \\ 1 & 0 & 1 & \dots & -1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \end{pmatrix}$$

- Write down linear equation for each constraint
- ▶ Problem asks to find 0/1-solution to linear system
- Compute basis of the row space of the matrix
- Keep constraints corresponding to rows in the basis
 - Remove others

/1	1	0		$-1\rangle$
0	-1	1		0
1	0	1		-1
(:	÷	÷	·	:)

- Write down linear equation for each constraint
- ▶ Problem asks to find 0/1-solution to linear system
- Compute basis of the row space of the matrix
- Keep constraints corresponding to rows in the basis
 - Remove others

Remaining constraints: (x, y) and $(\neg y, z)$

Correctness

Removed clauses are implied by remaining ones

Size

- ▶ The matrix has *n* + 1 columns
 - One for each variable plus one for the constant
- Dimension of row space equals dimension of column space
 - Bounded by #columns
- At most n + 1 remaining constraints

Theorem

There is a polynomial-time algorithm, that given an instance F of EXACT-SAT, produces instance F' of EXACT-SAT such that

- ► Any boolean assignment satisfies *F*′ if and only if it satisfies *F*
- The number of clauses in F' is O(n)

The set of clauses of F' is a subset of those of F

Generalize the Exact-SAT sparsification

c-Polynomial Root CSP

Definition

Input A list of polynomial equalities of the form $f_i(x_{i_1}, ..., x_{i_k}) = 0$, where f_i has degree at most c. **Question** Does there exist a 0/1-assignment to the variables, such that all equalities are satisfied?

► EXACT-SAT is 1-Polynomial Root CSP

c-Polynomial Root CSP

Definition

Input A list of polynomial equalities of the form $f_i(x_{i_1}, ..., x_{i_k}) = 0$, where f_i has degree at most c. **Question** Does there exist a 0/1-assignment to the variables, such that all equalities are satisfied?

► EXACT-SAT is 1-Polynomial Root CSP

Find redundant constraints in a similar way as for $\operatorname{ExaCT-SAT}$

► Each constraint is given by a degree-*c* polynomial

f(x, y, z) = 0

- Find a subset S of relevant equalities
 - Equalities not in *S* are combinations of those in *S*
 - Adapt previous method to higher-degree polynomials!
- Remove redundant constraints

Find redundant constraints in a similar way as for $\operatorname{ExaCT-SAT}$

• Each constraint is given by a degree-*c* polynomial

f(x, y, z) = 0

- Find a subset S of relevant equalities
 - Equalities not in S are combinations of those in S
 - Adapt previous method to higher-degree polynomials!

Remove redundant constraints

Find redundant constraints in a similar way as for $\operatorname{ExaCT-SAT}$

• Each constraint is given by a degree-*c* polynomial

f(x, y, z) = 0

- Find a subset S of relevant equalities
 - Equalities not in S are combinations of those in S
 - Adapt previous method to higher-degree polynomials!
- Remove redundant constraints

Create a matrix A

- Column for each multilinear monomial of degree at most c
 - ▶ Example: degree-2 polynomials over variables x, y, z
- Row for each constraint. Consider the constraints

Find a basis of the row space of A

Create a matrix A

 \blacktriangleright Column for each multilinear monomial of degree at most c

- ► Example: degree-2 polynomials over variables x, y, z
- Row for each constraint. Consider the constraints

►
$$f(x, y) = xy + 2y + 3$$

► $g(z, y) = zy + y$

Find a basis of the row space of A

Create a matrix A

 \blacktriangleright Column for each multilinear monomial of degree at most c

- ► Example: degree-2 polynomials over variables x, y, z
- Row for each constraint. Consider the constraints

►
$$f(x, y) = xy + 2y + 3$$

► $g(z, y) = zy + y$

Find a basis of the row space of A

Create a matrix A

 \blacktriangleright Column for each multilinear monomial of degree at most c

- ► Example: degree-2 polynomials over variables x, y, z
- ▶ Row for each constraint. Consider the constraints

$$\bullet f(x,y) = xy + 2y + 3$$

 $\blacktriangleright g(z, y) = zy + y$

Find a basis of the row space of A

Create a matrix A

 \blacktriangleright Column for each multilinear monomial of degree at most c

- ► Example: degree-2 polynomials over variables x, y, z
- ▶ Row for each constraint. Consider the constraints

$$\bullet f(x,y) = xy + 2y + 3$$

 $\blacktriangleright g(z, y) = zy + y$

Find a basis of the row space of A

$$A = \begin{pmatrix} xy & xz & yz & x & y & z & 1 \\ 1 & 0 & 0 & 0 & 2 & 0 & 3 \\ \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix} f$$

Create a matrix A

 \blacktriangleright Column for each multilinear monomial of degree at most c

- ► Example: degree-2 polynomials over variables x, y, z
- ▶ Row for each constraint. Consider the constraints

Find a basis of the row space of A

$$A = \begin{pmatrix} xy & xz & yz & x & y & z & 1 \\ 1 & 0 & 0 & 0 & 2 & 0 & 3 \\ \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix} f$$

Create a matrix A

 \blacktriangleright Column for each multilinear monomial of degree at most c

- ► Example: degree-2 polynomials over variables x, y, z
- ▶ Row for each constraint. Consider the constraints

Find a basis of the row space of A

$$A = \begin{pmatrix} xy & xz & yz & x & y & z & 1 \\ 1 & 0 & 0 & 0 & 2 & 0 & 3 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix} g^{f}$$

Create a matrix A

 \blacktriangleright Column for each multilinear monomial of degree at most c

- ► Example: degree-2 polynomials over variables x, y, z
- ▶ Row for each constraint. Consider the constraints

Find a basis of the row space of A

$$A = \begin{pmatrix} xy & xz & yz & x & y & z & 1 \\ 1 & 0 & 0 & 0 & 2 & 0 & 3 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ \dots & \dots & \dots & \dots & \dots & \dots & \dots \end{pmatrix} g^{f}$$

Correctness

Sparsified instance satisfiable \Leftrightarrow Original instance satisfiable

 \blacktriangleright Let τ be a satisfying assignment for the sparsified instance

Suppose $f_i(x_{i_1}, ..., x_{i_k}) = 0$ was removed

• Then there exist $\alpha_j \in \mathbb{R}$ such that

$$f_i(au(\mathsf{x}_{i_1}),\ldots, au(\mathsf{x}_{i_k})) = \sum_{j\in B} lpha_j\cdot f_j(au(\mathsf{x}_{j_1}),\ldots, au(\mathsf{x}_{j_k}))$$

Since $f_j(x_{j_1}, ..., x_{j_k}) = 0$ was in the sparsified instance

$$f_j(au(x_{j_1}),\ldots, au(x_{j_k}))=0 \,\, orall j \in B$$

Thereby

$$f_i(\tau(x_{i_1}),\ldots,\tau(x_{i_k}))=0$$

Correctness

Sparsified instance satisfiable \Leftrightarrow Original instance satisfiable

- \blacktriangleright Let τ be a satisfying assignment for the sparsified instance
- Suppose $f_i(x_{i_1}, ..., x_{i_k}) = 0$ was removed

• Then there exist $\alpha_j \in \mathbb{R}$ such that

$$f_i(au(x_{i_1}),\ldots, au(x_{i_k})) = \sum_{j\in B} lpha_j\cdot f_j(au(x_{j_1}),\ldots, au(x_{j_k}))$$

Since $f_j(x_{j_1}, ..., x_{j_k}) = 0$ was in the sparsified instance

$$f_j(au(x_{j_1}),\ldots, au(x_{j_k}))=0 \,\, orall j \in B$$

Thereby

$$f_i(\tau(x_{i_1}),\ldots,\tau(x_{i_k}))=0$$

Correctness

Sparsified instance satisfiable \Leftrightarrow Original instance satisfiable

- \blacktriangleright Let τ be a satisfying assignment for the sparsified instance
- Suppose $f_i(x_{i_1}, ..., x_{i_k}) = 0$ was removed
- Then there exist $\alpha_j \in \mathbb{R}$ such that

$$f_i(au(x_{i_1}),\ldots, au(x_{i_k})) = \sum_{j\in B} lpha_j\cdot f_j(au(x_{j_1}),\ldots, au(x_{j_k}))$$

Since $f_j(x_{j_1}, ..., x_{j_k}) = 0$ was in the sparsified instance

$$f_j(au(x_{j_1}), ..., au(x_{j_k})) = 0 \; orall j \in B$$

Thereby

$$f_i(au(x_{i_1}),\ldots, au(x_{i_k}))=0$$

Correctness

Sparsified instance satisfiable \Leftrightarrow Original instance satisfiable \checkmark

Size

Number of remaining constraints $\leq \#$ columns

- Column for each multilinear monomial of degree $\leq c$
- $\binom{n}{i}$ multilinear monomials of degree exactly *i*
- $\sum_{i=0}^{c} {n \choose i} = O(n^c)$ columns

Theorem

There is a polynomial-time algorithm, that given an instance F of *c*-POLYNOMIAL-ROOT CSP, produces instance F' of *c*-POLYNOMIAL-ROOT CSP such that

- ► Any boolean assignment satisfies *F*′ if and only if it satisfies *F*
- The number of constraints in F' is $O(n^c)$

c-POLYNOMIAL-ROOT CSP has a $O(n^c)$ size sparsification

Relation to earlier results

Problem	Special case of	Bound
<i>d</i> -CNF-SAT	<i>d</i> -Polynomial-root CSP	$O(n^d)$
<i>d</i> -NAE-SAT	(d-1)-Polynomial-root CSP	$O(n^{d-1})$
<i>d</i> -Exact-sat	1-Polynomial-root CSP	O(n)

Clause can be replaced by degree-c polynomial equality

- ▶ We have seen: *d*-EXACT-SAT
- ► Next: *d*-NAE-SAT

Find polynomial f of degree d-1 such that

 $f(x_1, ..., x_d) = 0 \Leftrightarrow \mathsf{clause}(x_1, ..., x_d) \text{ is NAE-satisfied}$

Clause (x_1, \ldots, x_d) is NAE-satisfied iff

 $x_1 + x_2 + \ldots + x_d \in \{1, 2, \ldots, d-1\}$

Let $g(x) := (x - 1) \cdot (x - 2) \cdots (x - (d - 1))$

- g(x) = 0 for $x \in \{1, 2, ..., d-1\}$
- $g(0) \neq 0$ and $g(d) \neq 0$

 $g(x_1 + x_2 + ... + x_d)$ is the required polynomial

Can handle negations as well

Find polynomial f of degree d - 1 such that

 $f(x_1, \ldots, x_d) = 0 \Leftrightarrow \text{clause}(x_1, \ldots, x_d) \text{ is NAE-satisfied}$

Clause (x_1, \ldots, x_d) is NAE-satisfied iff

$$x_1 + x_2 + \ldots + x_d \in \{1, 2, \ldots, d-1\}$$

Let
$$g(x) := (x - 1) \cdot (x - 2) \cdots (x - (d - 1))$$

 $\blacktriangleright g(x) = 0$ for $x \in \{1, 2, ..., d - 1\}$

• $g(0) \neq 0$ and $g(d) \neq 0$

 $g(x_1 + x_2 + ... + x_d)$ is the required polynomial

Can handle negations as well

Find polynomial f of degree d - 1 such that

 $f(x_1, ..., x_d) = 0 \Leftrightarrow \text{clause}(x_1, ..., x_d) \text{ is NAE-satisfied}$

Clause (x_1, \ldots, x_d) is NAE-satisfied iff

$$x_1 + x_2 + ... + x_d \in \{1, 2, ..., d-1\}$$

Let
$$g(x) := (x - 1) \cdot (x - 2) \cdots (x - (d - 1))$$

• $g(x) = 0$ for $x \in \{1, 2, ..., d - 1\}$
• $g(0) \neq 0$ and $g(d) \neq 0$

g(x₁ + x₂ + ... + x_d) is the required polynor ► Can handle negations as well

Find polynomial f of degree d - 1 such that

 $f(x_1, ..., x_d) = 0 \Leftrightarrow \text{clause}(x_1, ..., x_d) \text{ is NAE-satisfied}$

Clause (x_1, \ldots, x_d) is NAE-satisfied iff

$$x_1 + x_2 + ... + x_d \in \{1, 2, ..., d-1\}$$

Let
$$g(x) := (x - 1) \cdot (x - 2) \cdots (x - (d - 1))$$

• $g(x) = 0$ for $x \in \{1, 2, ..., d - 1\}$
• $g(0) \neq 0$ and $g(d) \neq 0$

g(x₁ + x₂ + ... + x_d) is the required polynomial ► Can handle negations as well
Generalizations

We can generalize the result for $c\mbox{-}\operatorname{POLYNOMIAL}\mbox{-}\operatorname{ROOT}\ \operatorname{CSP}$

- Finite fields
- Integers mod m

▶ ...

Can we also use polynomial inequalities?

Generalizations

We can generalize the result for $c\operatorname{-POLYNOMIAL-ROOT}\,\mathrm{CSP}$

- Finite fields
- ▶ Integers mod m

▶ ...

Can we also use polynomial inequalities?

Each constraint given by $f(x_1, ..., x_k) \neq 0$

▶ Can represent CNF-SAT, let $x, y, z \in \{0, 1\}$

$$(\neg x \lor y \lor z) \Leftrightarrow (1-x) + y + z \neq 0$$

▶ Degree-1 polynomials can represent *d*-CNF-SAT for any *d*

► Lower bound for *d*-CNF-SAT known

• No $O(n^{d-\varepsilon})$ sparsification for $\varepsilon > 0$

Polynomial-size sparsification in this case not possible

Each constraint given by $f(x_1, ..., x_k) \neq 0$

▶ Can represent CNF-SAT, let $x, y, z \in \{0, 1\}$

$$(\neg x \lor y \lor z) \Leftrightarrow (1-x) + y + z \neq 0$$

▶ Degree-1 polynomials can represent *d*-CNF-SAT for any *d*

▶ Lower bound for *d*-CNF-SAT known

• No $O(n^{d-\varepsilon})$ sparsification for $\varepsilon > 0$

Polynomial-size sparsification in this case not possible

Each constraint given by $f(x_1, ..., x_k) \neq 0$

▶ Can represent CNF-SAT, let $x, y, z \in \{0, 1\}$

$$(\neg x \lor y \lor z) \Leftrightarrow (1-x) + y + z \neq 0$$

- Degree-1 polynomials can represent d-CNF-SAT for any d
- ► Lower bound for *d*-CNF-SAT known
 - No $O(n^{d-\varepsilon})$ sparsification for $\varepsilon > 0$
- Polynomial-size sparsification in this case not possible

Each constraint given by $f(x_1, ..., x_k) \neq 0$

▶ Can represent CNF-SAT, let $x, y, z \in \{0, 1\}$

$$(\neg x \lor y \lor z) \Leftrightarrow (1-x) + y + z \neq 0$$

- ▶ Degree-1 polynomials can represent d-CNF-SAT for any d
- ► Lower bound for *d*-CNF-SAT known

• No $O(n^{d-\varepsilon})$ sparsification for $\varepsilon > 0$

Polynomial-size sparsification in this case not possible

Each constraint given by $f(x_1, ..., x_k) \neq 0$

▶ Can represent CNF-SAT, let $x, y, z \in \{0, 1\}$

$$(\neg x \lor y \lor z) \Leftrightarrow (1-x) + y + z \neq 0$$

- ▶ Degree-1 polynomials can represent d-CNF-SAT for any d
- ► Lower bound for *d*-CNF-SAT known
 - No $O(n^{d-\varepsilon})$ sparsification for $\varepsilon > 0$
- Polynomial-size sparsification in this case not possible

Application to q-Coloring

The q-Coloring problem

Can the vertices of a graph be colored with at most q colors?

- ▶ Focus on q = 3
- red, green, blue

```
Can be seen as a CSP (domain \{0, 1, 2\})
```

- Variable for each vertex
- Constraint for each edge

Trivial sparsification $O(n^2)$

Matching lower bound



The q-Coloring problem

Can the vertices of a graph be colored with at most q colors?

- ▶ Focus on q = 3
- red, green, blue

```
Can be seen as a CSP (domain \{0, 1, 2\})
```

- Variable for each vertex
- Constraint for each edge

Trivial sparsification $O(n^2)$

Matching lower bound



The q-Coloring problem

Can the vertices of a graph be colored with at most q colors?

- ▶ Focus on q = 3
- red, green, blue

```
Can be seen as a CSP (domain \{0, 1, 2\})
```

- Variable for each vertex
- Constraint for each edge

Trivial sparsification $O(n^2)$

Matching lower bound



- Measures complexity of input graph
- Size of a Vertex Cover

- Measures complexity of input graph
- Size of a Vertex Cover



- Measures complexity of input graph
- Size of a Vertex Cover



- Measures complexity of input graph
- Size of a Vertex Cover



Bound sparsification size by more interesting parameter

- Measures complexity of input graph
- Size of a Vertex Cover

Why Vertex Cover? Alternatives:

- Treewidth
 - No polynomial bound
- Deletion distance to (disjoint union of) paths
 - No polynomial bound [Jansen, Kratsch]

Kernelization

Efficiently reduce the size of an input instance

- Resulting size depends on parameter value
- Provably small
- Provably correct

Kernel for 3-Coloring

Polynomial-time algorithm that, given graph G with vertex cover of size k, outputs G' such that

- |G'| is bounded by f(k)
- G is 3-Colorable if and only if G' is 3-Colorable

Kernelization

Efficiently reduce the size of an input instance

- Resulting size depends on parameter value
- Provably small
- Provably correct

Kernel for 3-Coloring

Polynomial-time algorithm that, given graph G with vertex cover of size k, outputs G' such that

- |G'| is bounded by f(k)
- G is 3-Colorable if and only if G' is 3-Colorable

Previous work

Jansen and Kratsch [Inf Comput. 2013] showed that

► 3-Coloring parameterized by VC has a kernel with O(k³) edges and vertices

Using the tools for CSPs, this can be improved!

Theorem

3-Coloring parameterized by Vertex Cover has a kernel with $O(k^2)$ edges and vertices

Previous work

Jansen and Kratsch [Inf Comput. 2013] showed that

 3-Coloring parameterized by VC has a kernel with O(k³) edges and vertices

Using the tools for CSPs, this can be improved!

Theorem

3-Coloring parameterized by Vertex Cover has a kernel with $O(k^2)$ edges and vertices

Simple kernel for 3-Coloring

- IS may be large compared to VC
 Find redundant vertices in IS
- Low-degree vertices can always be colored
 - They are redundant
- ► Coloring can be extended to vertex in IS iff ≤ 2 colors used in neighborhood
 - Consider v and z, note $N(z) \subseteq N(v)$
 - z is redundant



- ► IS may be large compared to VC
 - Find redundant vertices in IS
- Low-degree vertices can always be colored
 - They are redundant
- Coloring can be extended to vertex in IS iff ≤ 2 colors used in neighborhood
 Consider v and z, note N(z) ⊆ N(v
 z is redundant



- ► IS may be large compared to VC
 - Find redundant vertices in IS
- Low-degree vertices can always be colored
 - They are redundant
- Coloring can be extended to vertex in IS iff ≤ 2 colors used in neighborhood
 Consider v and z, note N(z) ⊆ N(v



- ► IS may be large compared to VC
 - Find redundant vertices in IS
- Low-degree vertices can always be colored
 - They are redundant
- ► Coloring can be extended to vertex in IS iff ≤ 2 colors used in neighborhood
 - Consider v and z, note $N(z) \subseteq N(v)$
 - z is redundant



- ► IS may be large compared to VC
 - Find redundant vertices in IS
- Low-degree vertices can always be colored
 - They are redundant
- ► Coloring can be extended to vertex in IS iff ≤ 2 colors used in neighborhood
 - Consider v and z, note $N(z) \subseteq N(v)$
 - z is redundant



Build the kernel G' as follows

• Start with G' = G

For each triple $v_1, v_2, v_3 \in VC$

- Check if they have a common neighbor in 18 in G
- ▶ If so, mark one such neighbor
- Remove all unmarked nodes from IS



- Start with G' = G
- For each triple $v_1, v_2, v_3 \in VC$
 - Check if they have a common neighbor in IS in G
 - If so, mark one such neighbor
- Remove all unmarked nodes from IS



- Start with G' = G
- For each triple $v_1, v_2, v_3 \in VC$
 - Check if they have a common neighbor in IS in G
 - If so, mark one such neighbor
- Remove all unmarked nodes from IS



- Start with G' = G
- For each triple $v_1, v_2, v_3 \in VC$
 - Check if they have a common neighbor in IS in G
 - If so, mark one such neighbor
- Remove all unmarked nodes from IS



- Start with G' = G
- For each triple $v_1, v_2, v_3 \in VC$
 - Check if they have a common neighbor in IS in G
 - If so, mark one such neighbor
- Remove all unmarked nodes from IS



- Start with G' = G
- For each triple $v_1, v_2, v_3 \in VC$
 - Check if they have a common neighbor in IS in G
 - If so, mark one such neighbor
- Remove all unmarked nodes from IS



- Start with G' = G
- For each triple $v_1, v_2, v_3 \in VC$
 - Check if they have a common neighbor in IS in G
 - If so, mark one such neighbor
- Remove all unmarked nodes from IS



- Start with G' = G
- For each triple $v_1, v_2, v_3 \in VC$
 - Check if they have a common neighbor in IS in G
 - If so, mark one such neighbor
- Remove all unmarked nodes from IS

	G′
Ø	
þ	
M O	
a de la de l	
è	

Correctness

 (\Rightarrow) Clearly if G is 3-colorable, so is G'

Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Is this always possible?
Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



Correctness

- (\Leftarrow) Suppose G' is 3-colorable, we show how to color G
 - Each vertex of VC receives the same color as in G'
 - Let $v \in IS$
 - $N(v) \subseteq \text{vc}$ is already colored
 - Assign v with a color not used in N(v)



- Coloring of VC cannot be extended to some x
- ▶ Pick $r, g, b \in N(x)$ with colors red, green, blue
- r,g,b have common neighbor x
- Some common neighbor was marked
- G' contains vertex y such that $r, g, b \in N(y)$
- Contradiction



- Coloring of VC cannot be extended to some x
- ▶ Pick $r, g, b \in N(x)$ with colors red, green, blue
- r,g,b have common neighbor x
- Some common neighbor was marked
- G' contains vertex y such that $r, g, b \in N(y)$
- Contradiction



- ► Coloring of VC cannot be extended to some *x*
- Pick $r, g, b \in N(x)$ with colors red, green, blue
- r,g,b have common neighbor x
- Some common neighbor was marked
- G' contains vertex y such that r, g, $b \in N(y)$
- Contradiction



- Coloring of VC cannot be extended to some x
- Pick $r, g, b \in N(x)$ with colors red, green, blue
- r,g,b have common neighbor x
- Some common neighbor was marked
- G' contains vertex y such that $r, g, b \in N(y)$
- Contradiction



- Coloring of VC cannot be extended to some x
- Pick $r, g, b \in N(x)$ with colors red, green, blue
- r,g,b have common neighbor x
- Some common neighbor was marked
- G' contains vertex y such that $r, g, b \in N(y)$
- Contradiction



- Coloring of VC cannot be extended to some x
- Pick $r, g, b \in N(x)$ with colors red, green, blue
- r,g,b have common neighbor x
- Some common neighbor was marked
- G' contains vertex y such that r, g, $b \in N(y)$
- Contradiction



- Coloring of VC cannot be extended to some x
- Pick $r, g, b \in N(x)$ with colors red, green, blue
- r,g,b have common neighbor x
- Some common neighbor was marked
- G' contains vertex y such that $r, g, b \in N(y)$
- Contradiction



Size

Number of vertices

- ▶ VC: Exactly *k* by definition
- IS: At most $\binom{k}{3} = O(k^3)$

Number of edges

- Within VC: $O(k^2)$
- Between VC and IS: can be improved to $O(k^3)$

Improved kernel for 3-Coloring

- ► IS may be large compared to VC
- Find more redundant vertices
 - Any coloring of G u can be extended to G
- Similarly, find redundant edges
- Improve on previous kernel



- ► IS may be large compared to VC
- Find more redundant vertices
 - ► Any coloring of G u can be extended to G
- Similarly, find redundant edges
- Improve on previous kernel



- ► IS may be large compared to VC
- Find more redundant vertices
 - ► Any coloring of G u can be extended to G
- Similarly, find redundant edges
- Improve on previous kernel



- ► IS may be large compared to VC
- Find more redundant vertices
 - ► Any coloring of G u can be extended to G
- Similarly, find redundant edges
- Improve on previous kernel



- ► IS may be large compared to VC
- Find more redundant vertices
 - ► Any coloring of G u can be extended to G
- Similarly, find redundant edges
- Improve on previous kernel



Vertices in IS can be colored independently

- Each vertex in IS corresponds to a constraint
 - Neighborhood does not use all 3 colors
- Gives constraints on the coloring of VC
 - ► If some coloring of VC satisfies all constraints, it can be extended to IS
 - Previously, ensured by marking vertices



Alternatively:

For all $S \subseteq N(v)$ with |S| = 3, some color is used twice for S

 \uparrow

Vertices in IS can be colored independently

- Each vertex in IS corresponds to a constraint
 - Neighborhood does not use all 3 colors
- Gives constraints on the coloring of VC
 - ► If some coloring of VC satisfies all constraints, it can be extended to IS
 - Previously, ensured by marking vertices



Alternatively:

For all $S \subseteq N(v)$ with |S| = 3, some color is used twice for S

 \uparrow

Vertices in IS can be colored independently

- Each vertex in IS corresponds to a constraint
 - Neighborhood does not use all 3 colors
- Gives constraints on the coloring of VC
 - ► If some coloring of VC satisfies all constraints, it can be extended to IS
 - Previously, ensured by marking vertices



Alternatively:

For all $S \subseteq N(v)$ with |S| = 3, some color is used twice for S

 \updownarrow

Vertices in IS can be colored independently

- Each vertex in IS corresponds to a constraint
 - Neighborhood does not use all 3 colors
- Gives constraints on the coloring of VC
 - ► If some coloring of VC satisfies all constraints, it can be extended to IS
 - Previously, ensured by marking vertices



Alternatively:

For all $S \subseteq N(v)$ with |S| = 3, some color is used twice for S

 \uparrow

Vertices in IS can be colored independently

- Each vertex in IS corresponds to a constraint
 - Neighborhood does not use all 3 colors
- Gives constraints on the coloring of VC
 - ► If some coloring of VC satisfies all constraints, it can be extended to IS
 - Previously, ensured by marking vertices



Alternatively:

For all $S \subseteq N(v)$ with |S| = 3, some color is used twice for S

 \uparrow

Vertices in IS can be colored independently

- Each vertex in IS corresponds to a constraint
 - Neighborhood does not use all 3 colors
- Gives constraints on the coloring of VC
 - ► If some coloring of VC satisfies all constraints, it can be extended to IS
 - Previously, ensured by marking vertices



Alternatively:

For all $S \subseteq N(v)$ with |S| = 3, some color is used twice for S

 \uparrow

Finding redundant vertices using constraints

Finding redundant constraints

If constraints are given by degree-c polynomial equalities

- ► We have seen a sparsification!
 - ► *c*-POLYNOMIAL ROOT CSP on *k* variables
- There are at most $O(k^c)$ relevant constraints

Modeling vertices as constraints

Polynomial equalities

• Create 3 boolean variables for each vertex in VC.

For each vertex v in IS, $S \subseteq N(v)$ with |S| = 3

Constraint: S does not use all 3 colors.



Which polynomial to use?

• Needs to have degree ≤ 2

Modeling vertices as constraints

Polynomial equalities

Create 3 boolean variables for each vertex in VC.

For each vertex v in IS, $S \subseteq N(v)$ with |S| = 3

Constraint: S does not use all 3 colors.



Which polynomial to use?

• Needs to have degree ≤ 2

► 3 variables for each vertex in VC

Let $v \in IS$, for each $S \subseteq N(v)$: |S| = 3Polynomial equality of degree 2 For $S = \{a, d, e\}$:

 $(a) \wedge (d) + (a) \wedge (e) + (d) \wedge (e) + (a) \wedge (e) + (d) \wedge (e) + (d) \wedge (e) + (d) \wedge (e) =_2 1$



(a) (a) (a)

Expresses: a,d, and e do not use all 3 colors

- Three equal colors gives $3 \equiv_2 1$
- Two equal colors gives 1
- Three different colors gives 0

▶ 3 variables for each vertex in VC a) (a) (a) (a) (a) Let $v \in IS$, for each $S \subseteq N(v) : |S| = 3$ ▶ Polynomial equality of degree 2 ▶ For $S = \{a, d, e\}$: (a) (d) + (a) (e) + (d) (e) + (a) (d) + (a) (e) + (d) (e) = 1



Expresses: a,d, and e do not use all 3 colors

- Three equal colors gives $3 \equiv_2 1$
- Two equal colors gives 1
- Three different colors gives 0

 \blacktriangleright 3 variables for each vertex in $\rm VC$

Let $v \in IS$, for each $S \subseteq N(v) : |S| = 3$

Polynomial equality of degree 2

$$(a) \wedge (d) + (a) \wedge (e) + (d) \wedge (e) + (a) \wedge (e) + (a) \wedge (e) + (d) \wedge (e) =_2 1$$



(a) (a) (a)

Expresses: a,d, and e do not use all 3 colors

- Three equal colors gives $3 \equiv_2 1$
- Two equal colors gives 1
- Three different colors gives 0

 \blacktriangleright 3 variables for each vertex in $\rm VC$

Let $v \in {}_{\mathrm{IS}}$, for each $S \subseteq \mathit{N}(v): |S| = 3$

Polynomial equality of degree 2

$$(a) \wedge (d) + (a) \wedge (e) + (d) \wedge (e) + (a) \wedge (e) + (a) \wedge (e) + (d) \wedge (e) + (a) \wedge (e) =_2 1$$



(a)(a)(a)

► Expresses: *a*,*d*, and *e* do not use all 3 colors

- Three equal colors gives $3 \equiv_2 1$
- Two equal colors gives 1
- Three different colors gives 0
Model vertices in IS by constraints

- Use Theorem to find subset of relevant constraints
- Keep only vertices and edges used for relevant constraints



- Model vertices in IS by constraints
- Use Theorem to find subset of relevant constraints
- Keep only vertices and edges used for relevant constraints



- Model vertices in IS by constraints
- Use Theorem to find subset of relevant constraints
- Keep only vertices and edges used for relevant constraints



- Model vertices in IS by constraints
- Use Theorem to find subset of relevant constraints
- Keep only vertices and edges used for relevant constraints



- Model vertices in IS by constraints
- Use Theorem to find subset of relevant constraints
- Keep only vertices and edges used for relevant constraints



- Model vertices in IS by constraints
- Use Theorem to find subset of relevant constraints
- Keep only vertices and edges used for relevant constraints



- Model vertices in IS by constraints
- Use Theorem to find subset of relevant constraints
- Keep only vertices and edges used for relevant constraints



Kernel size

- Number of constraints O(#vars^{degree})
 - $3 \cdot k$ variables
 - degree 2
- Number of constraints $O((3k)^2)$
- Constraint corresponds to ≤ 1 vertex and ≤ 3 edges
- O(k²) vertices and edges

Theorem

There exists a polynomial-time algorithm that when given graph G with vertex cover S of size k, outputs graph G' such that

- G' is 3-Colorable if and only if G is 3-Colorable, and
- G' has $O(k^2)$ vertices and edges.

q-Coloring

Coloring with q colors

Theorem

q-Coloring parameterized by Vertex Cover has a kernel with $O(k^{q-1})$ vertices and edges.

Can we do better?

Theorem

q-Coloring parameterized by Vertex Cover has no kernel of bitsize $O(k^{q-1-\varepsilon})$, unless NP \subseteq coNP/poly.

q-Coloring

Coloring with q colors

Theorem

q-Coloring parameterized by Vertex Cover has a kernel with $O(k^{q-1})$ vertices and edges.

Can we do better?

Theorem

q-Coloring parameterized by Vertex Cover has no kernel of bitsize $O(k^{q-1-\varepsilon})$, unless NP \subseteq coNP/poly.

Conclusion

Summary

- Sparsification upper and lower bounds for a number of CSPs
 - Using low-degree polynomial equalities
- Application to q-Coloring parameterized by Vertex Cover
 - Kernel with $O(k^{q-1})$ vertices and edges

Open problems

- Full classification of sparsifiability of CSPs
 - Non-boolean domain?
- Sparsifiability of *H*-Coloring
 - How is this influenced by the graph structure?

Conclusion

Summary

Sparsification upper and lower bounds for a number of CSPs

- Using low-degree polynomial equalities
- Application to q-Coloring parameterized by Vertex Cover
 - Kernel with $O(k^{q-1})$ vertices and edges

Open problems

- Full classification of sparsifiability of CSPs
 - Non-boolean domain?
- Sparsifiability of *H*-Coloring
 - How is this influenced by the graph structure?

Thank you!